



Tournament Rules

Arbiters:

- Premier – IA Peter Tsai and FA David Esmonde
- Major/Minor - TBA

Player Pairing and Sign-In:

- It is aimed to publish the draws for Round One of each division to be published at approximately 12.00pm prior to Round One.
- Players are expected to be at the venue prior to the closure of the sign in time for each division.
- If you and your opponent from the published pairings are both at the board at the start of the round you will play each other.
- Should one or both players be missing at this time, players may be repaired or given a bye as determined by the Chief Arbiter and organisers.
- Organisers cannot cater and plan for every contingency however will aim to be as flexible as possible, whilst still aiming to begin each round at the specified time.

Additional and Late Entries:

- Gardiner Chess reserves the right to accept additional entries after the official closure if it assists the event overall.
- These players will be added manually and paired as necessary.

Byes:

- A total of two half point byes are available to take in this tournament, apart from the last two rounds where only zero point byes may be taken. A maximum of one full point in byes is allowable in the tournament (e.g. if you receive a full point bye you cannot receive a further half point bye).
- Bye requests should be emailed to events@gardinerchess.com.au prior to the tournament if known.
- If requesting a bye during the event, byes must be requested PRIOR to the previous round starting (e.g. A round 6 bye needs to be requested prior to round 5 starting).

Forfeit Time:

- A 30 minute forfeit time from the start of the round applies.

Rating of Events:

- The Premier and Major divisions will be FIDE, ACF and QJ rated. The Minor division will be ACF and QJ rated.

Time Controls:

- Premier – 90 minutes + 30 seconds per move



- Major – 60 minutes + 30 seconds per move
- Minor – 60 minutes + 30 seconds per move

Recording of Moves:

- Players must record their moves for the duration of the game.
- Scoresheets must remain legible and available for the arbiter to see at any stage

Prize Money:

- Shared in all cases. A player may only win 1 cash prize.
- Unrated players may only win a prize allocated to unrated players, or the 1st-3rd prizes for that division.
- Premier prizes determined on FIDE ratings.
- Major/Minor determined on ACF ratings.

Pairings:

- Premier – done by FIDE Rating.
- Major – done by ACF Rating. If no FIDE, then FIDE will be used.
- Minor – done by ACF Rating

Tie-Breaks Used (to decide trophies):

1. Direct Encounter – games between the players involved in any tie
2. Median Bucholz – sum of opponents scores, minus the highest and lowest scores
3. Bucholz Cut 1 – sum of opponents scores, minus the lowest score
4. Bucholz – sum of opponents scores

Mobile Phones and other Electrical Devices:

- Mobile phones and other communication devices must be turned off within the playing hall. There will be a collection point at the arbiter's table for such devices. Smart watches are included in this policy.
- All tablets, PDA's, and music devices are also required to be switched off.
- Electronic devices are not to be on a persons body or in their bag – please hand in at the collection point at the arbiter's table. Devices will be stored in an orderly manner via a ticketing system, similiar to a cloakroom.
- A breach of this rule will be subject to a forfeit (if during a game in progress), exclusion from the playing room until the beginning of the next round if a player that has finished their game, or the remainder of the day if a spectator.

Appeals:

- In the case of an appeal against the arbiters decision, the tournament organiser will convene an appeals committee comprising three members from the various tournaments. Members of the appeals committee will be selected based upon their impartiality and knowledge of the laws of chess.
- An appeal fee of \$100 is applicable. This will be refunded should the appeal be successful, or should the committee decide the fee should be refundable after hearing the appeal.



- Appeals are required to be submitted in writing, prior to the next round starting, and no more than one hour after the players game has finished.

FIDE laws of Chess:

- The FIDE laws of chess shall apply.

Chess Association of Queensland Code of Conduct:

- All players, spectators and officials are bound by the Chess Association of Queensland's [Code of Conduct](#).

Divisions

The Gold Coast Open 2024 will be split into 3 different sections.

1. Premier Division

- Players must have a minimum rating to participate in this division.
 - 1700 ACF or;
 - 1800 FIDE
- Runs from Thursday 27th June (evening round) to Monday 1st July.

2. Major Division

- Players must be rated under 1800 ACF in order to participate in this event.
- Runs from Friday 28th June (evening round) to Sunday 30th June.

3. Minor Division

- Players must be rated under 1200 ACF in order to participate in this event.
- Runs from Friday 28th June (evening round) to Sunday 30th June.

Please note that in the case of a player not having an ACF rating, any applicable rating that can be comparably used shall be used.